



SOUTH AFRICA

FUTURE  
**INNOVATORS**

AGE GROUP

**SENIOR**

**TEAM NAME**

**ECO INNOVATORS**

South Africa



# REPORT

---



---

**BY ECO INNVATORS**

***Faraz Mahomed + Siyanda Shabalala***

**FUTURE INNOVATORS 2023**

# Table Of Contents

---

• Front Page 1	1
• Cover Page	2
• Table Of Contents	3
• Meet The Team	4
• Summary	5
• Key Questions	6
• Timelines	7
• V2 Shipping Container	8
• V2 Vs Original Shipping Container	9
• Construction	10
• Cad Model	11
• Flow Chart	12
• Code	13-17
• Challenges And Acknowledgments	18
• Social Impact And Example	19
• Bibliography	20

# Meet The Team

---



**SIYANDA SHABALALA - 14 Years Old**

- 14 Years Old
- Grade 9

**ROLES**

- Designer
- Robot Developer



**FARAZ MAHOMED - 15 Years Old**

- 15 Years Old
- Grade 9

**ROLES**

- Designer
- Coder
- Robot Developer



# Summary

---

According to the **World Shipping Council** (WSC) approximately **1,382 shipping containers** are lost at sea annually covering 80% of the global vessel container capacity. Furthermore fire outbreaks occur 200 times a year on these ships.

The Topic of the 2023 WRO Competition is **Connecting The World** and the world is best connected by shipping containers, although shipping containers are in need of improvement because they have some issues. They are too heavy, expensive to maintain and cannot talk to us.

Our project **redesigns** the shipping container by making it **lighter** and **stronger** using carbon fiber and **Closed-Cell PVC Foam** as-well as **connecting it to people** across the globe by talking to us about its environment

The robot uses all kinds of **sensors** to tell us whats going on. It is able to sense **temperature, g-force, sound** levels and much more which all work together to make an **immersive** environment for our container to talk to us and the crew onboard the ship



# Key Questions

---

**What Is The Problem Being Addressed** - Our robotics project addresses key challenges in cargo shipping such as shipping containers being lost at sea.

**How Will This Project Solve The Problem** - Our robotics project addresses key challenges by **integrating light but strong shipping containers**; our project aims to create a more sustainable, environmentally friendly, and economically efficient shipping container.

**What Is The Value Of This Project** - The robotic solution offers **immense value** by **promoting** feedback, sustainable shipping practices, **protecting marine ecosystems**, **reducing pollution**, and enhancing **operational efficiency**. If implemented in real life, it would **revolutionize the cargo shipping industry**.

**Why Is This Project Important** - This project is important as it addresses environmental impact, **protects marine life**, **reduces pollution**, and **improves efficiency** by talking back to us and giving us important data in cargo shipping.



# Timelines

---



# V2 Shipping Container

---

Introducing the **Game-Changing Shipping Container**: Redefining Efficiency, Safety, and Versatility

**Efficiency** is the cornerstone of our container design. Crafted from lightweight yet incredibly durable carbon fiber, our container optimizes payload capacity while minimizing weight. This means more goods transported with every trip, maximizing **efficiency** and **profitability**.

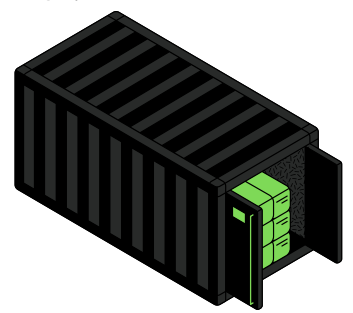
Say goodbye to wasted space and hello to a lean, agile, and cost-effective shipping solution.

**Safety** takes center stage in our container's innovative features being multiple sensors that collect data such as temperature, g-force, rotation, smoke detection and much more. The container is equipped with heat-sensitive fireballs and constant communication with us. It boasts an unparalleled fire prevention system that instantly activates, extinguishing potential fires and safeguarding your valuable cargo.

Rest easy knowing that your goods are protected from unforeseen risks, giving you peace of mind throughout the entire shipping process.

**Versatility** is our container's middle name. With a Closed-Cell PVC Foam frame, it exhibits exceptional **buoyancy**, ensuring that even if it falls into the ocean, it remains afloat and visible. This not only enhances safety and facilitates recovery but also minimizes losses and disruptions to your supply chain. Experience unmatched adaptability and efficiency in any shipping scenario.

Don't settle for ordinary shipping containers that limit your potential. Embrace the extraordinary with our game-changing shipping container.





# Comparison

---

## ORIGINAL SHIPPING CONTAINER



20 foot

**2000 - 2500  
KG**

WEIGHT



20 foot

**29 000 - 30 000  
KG**

PAYLOAD



**Locks  
Castings  
Corton Steel**

SAFETY

## V1 SHIPPING CONTAINER



20 foot

**450 - 1150  
KG**

WEIGHT



20 foot

**29 000 - 30 000  
KG**

PAYLOAD



**Locks  
Communication  
Floatation  
Fire Sensors**

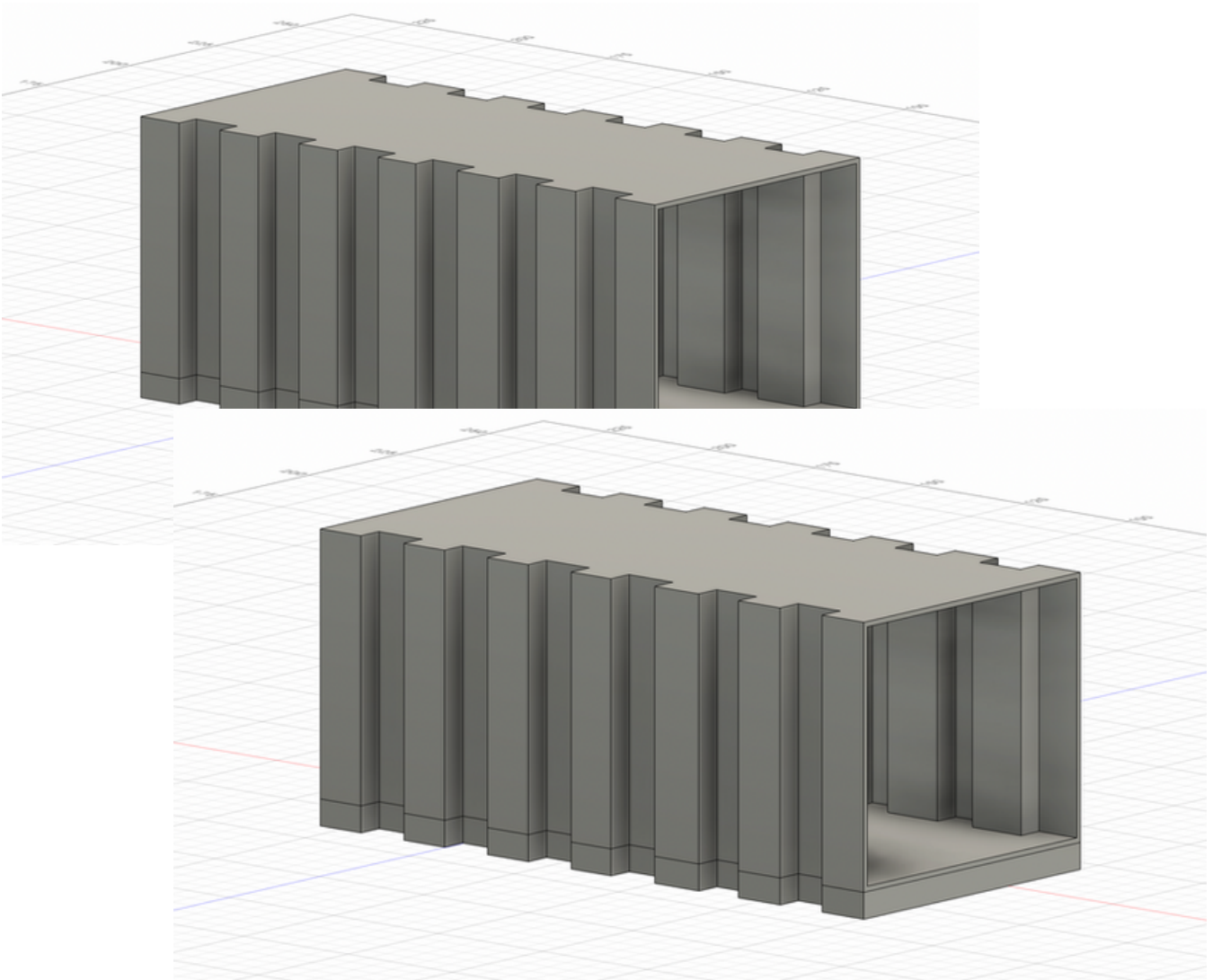
SAFETY

# Construction

---

The V2 Shipping Container will be made using carbon fiber, closed cell PVC foam in the frame to allow buoyancy combined with sensors to sense the environment around it. Additionally it will have a fireball that will be used to eliminate risk of fire spreading in the event of an outbreak.

The **Prototype Development** is 3D Printed. Our casing uses foam to simulate the floating capabilities. We are using *micro:bits* paired with its built in sensors along with additional sensors for better accuracy. To make the fireball we are using a water-balloon filled with some air and flour to simulate our fire extinguishing powder.

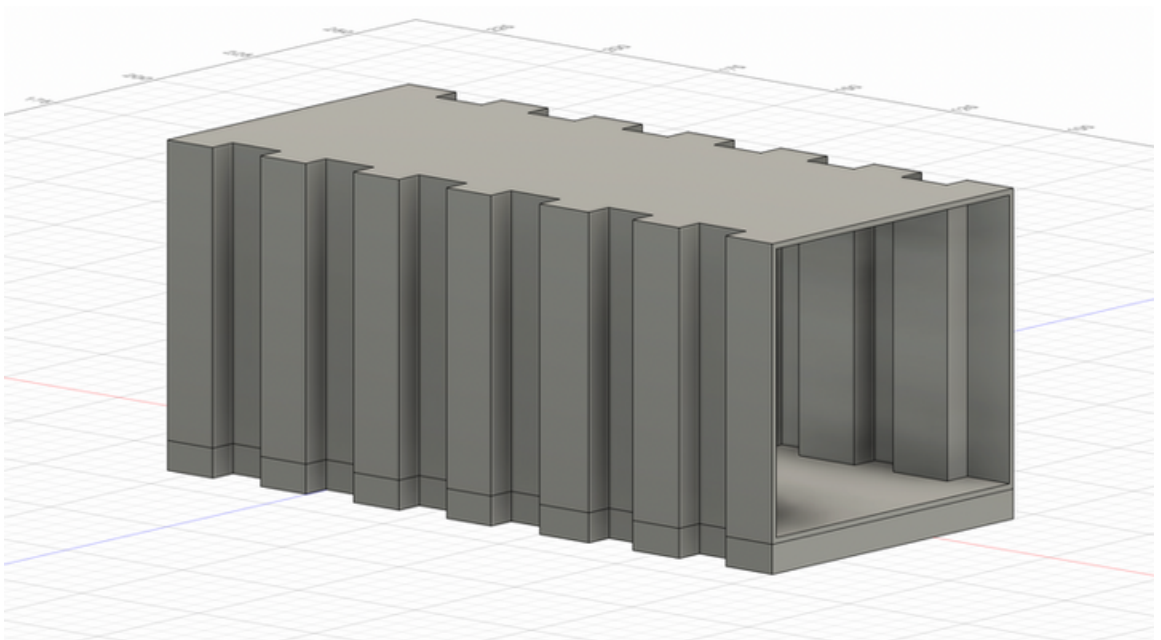
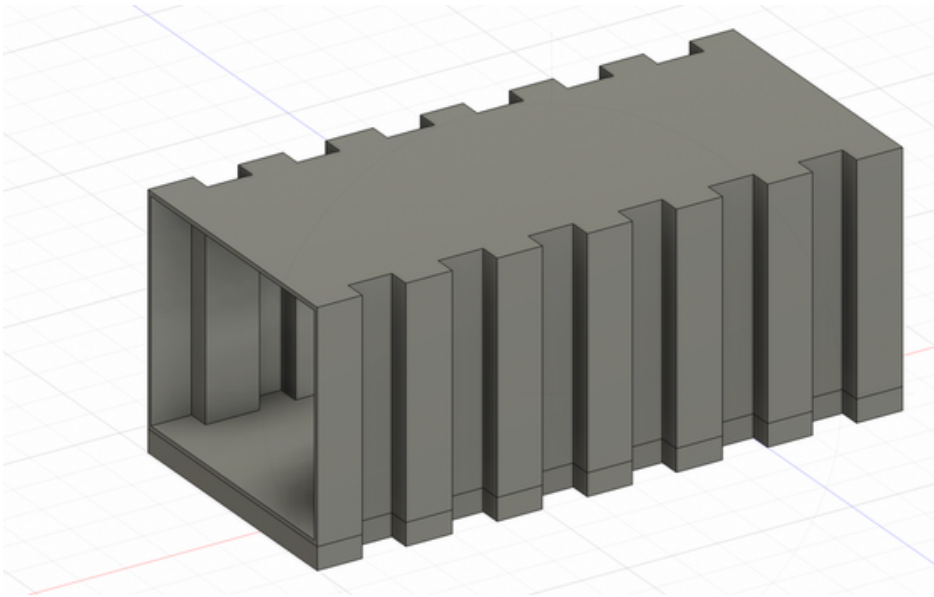


PICTURES WILL BE CHANGED TO 3D PRINTED PROTOTYPE

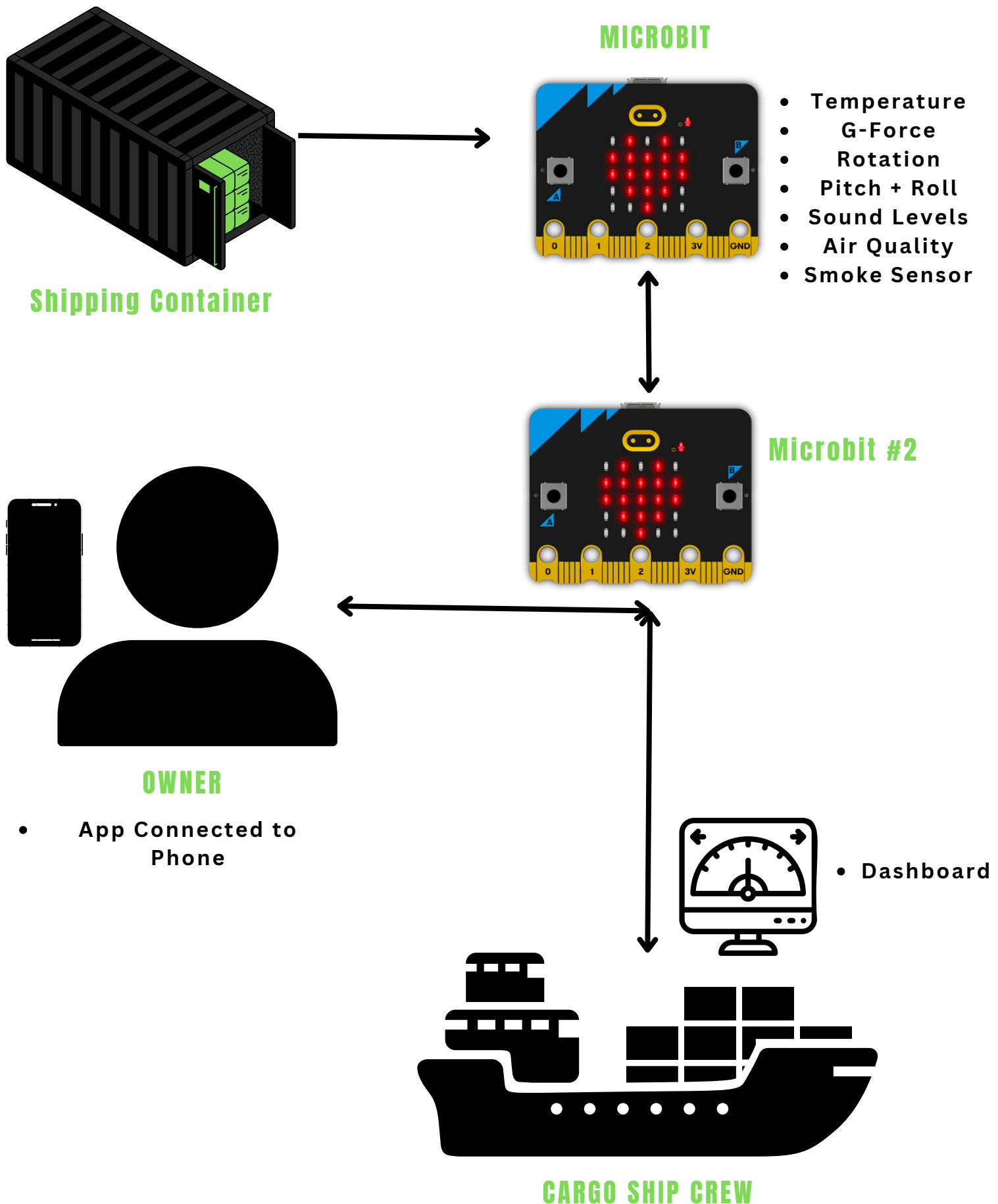
# Prototype

---

## CAD Model



# Flow Chart



# Code

- **V1 Shipping Container**

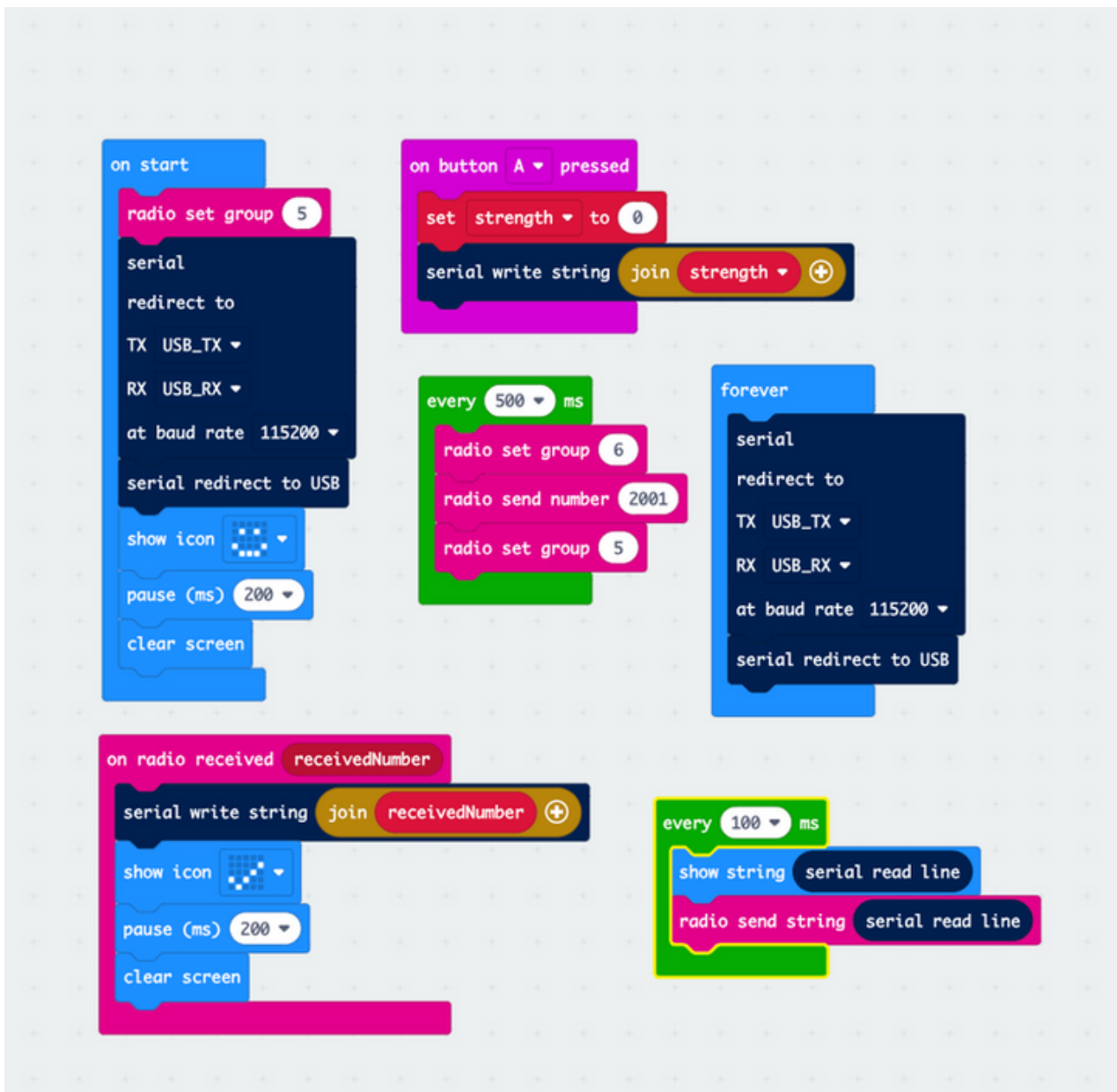
The image displays a Scratch script for a micro:bit, designed to simulate a shipping container's functionality. The script is organized into several sections:

- Function Definition:** A function named `GForce` is defined, which includes the following steps:
  - Play sound `spring` in the background.
  - Radio send number `2`.
  - Clear screen.
- On Start:** The script begins with the following steps:
  - Radio set group `5`.
  - Show icon (a line graph icon).
  - Play sound `yawn` in the background.
- Forever Loop:** A loop that continuously monitors sensor data and triggers actions based on thresholds:
  - Set `SmokeDetect` to `analog read pin P3`.
  - Set `Sound` to `sound level`.
  - Set `Mg` to `acceleration (mg) strength`.
  - Set `Temp` to `temperature (°C)`.
  - Set `Magnet` to `magnetic force (µT) x`.
  - Set `Pitch` to `rotation (°) pitch`.
  - Set `Roll` to `rotation (°) roll`.
  - Conditional Checks:**
    - If `Mg` is greater than `10`, call the `GForce` function.
    - If `Sound` is less than `70`, radio send number `4`.
    - If `Temp` is greater than `30`, radio send number `5`.
    - If `SmokeDetect` is greater than `400`, radio send number `5`.
- Event Triggers:** Two additional event triggers are shown on the right:
  - On button A pressed:** Radio send number `10003`.
  - On 8g:** Show icon (a grid icon) and call the `GForce` function.
  - On free fall:** Show icon (a grid icon), radio send number `3`, and play sound `yawn` in the background.

- This code is for a *micro:bit* and it handles the functionality of the Shipping container. It gets all the sensor input into different variable for Smoke Detection, Sound Levels, G-Force, Temperature and Pitch + Roll and sends data to another *micro:bit* which is simulating our Cargo Ship Crew

# Code

- V1 Reciever



- This code is for a *micro:bit* and it handles the functionality of the Cargo Ship crew that receives the data from the shipping container that will then send the data to the owners and the captain of the ship on an app/dashboard



# Code

- **App Code**

```
ports = serial.tools.list_ports.comports()

for port in ports:
    print(port)

ports = serial.tools.list_ports.comports()
for port in ports:
    print(port)
```

- This Code gets all the **connected devices** to the computer and prints and/or displays them to the terminal window.

```
ser = serial.Serial('/dev/cu.usbmodem1102', 115200)

data = ser.read()
print(data)
```

- This Code is the **Testing** code to get the data from the Reciever *micro:bit*

```
class MyApp(MDApp):
    def build(self):
        self.theme_cls.theme_style = "Dark"
        self.theme_cls.primary_palette = "LightGreen"
        self.theme_cls.accent_palette = "LightGreen"
        MyApp.title = "WRO 2023"
        return Builder.load_file('App.kv')

if __name__ == '__main__':
    MyApp().run()
```

- This code makes the **framework** of the App using Kivy and KivyMD and sets basic parameters for aesthetics and links it to the main MD File

# Code

- App MD File

```
MDScreen:

  MDBottomNavigation:
    selected_color_background: "green"
    text_color_active: "lightgreen"

    MDBottomNavigationItem:
      name: 'screen 1'
      text: 'Owner-Sim'
      icon: 'account'

    MDCard:
      size_hint: None, None
      size: 800, 900
      pos_hint: {"center_x": 0.5, "center_y": 0.5}
      elevation: 10

    MDFillRoundFlatButton:
      text: "OWNER SIMULATOR"
      font_size: 50
      pos_hint: {"center_x": 0.5, "center_y": 0.8}

    MDFillRoundFlatIconButton:
      text: 'Temperature'
      icon: 'temperature-celsius'
      font_size: 50
      pos_hint: {"center_x": 0.5, "center_y": 0.5}

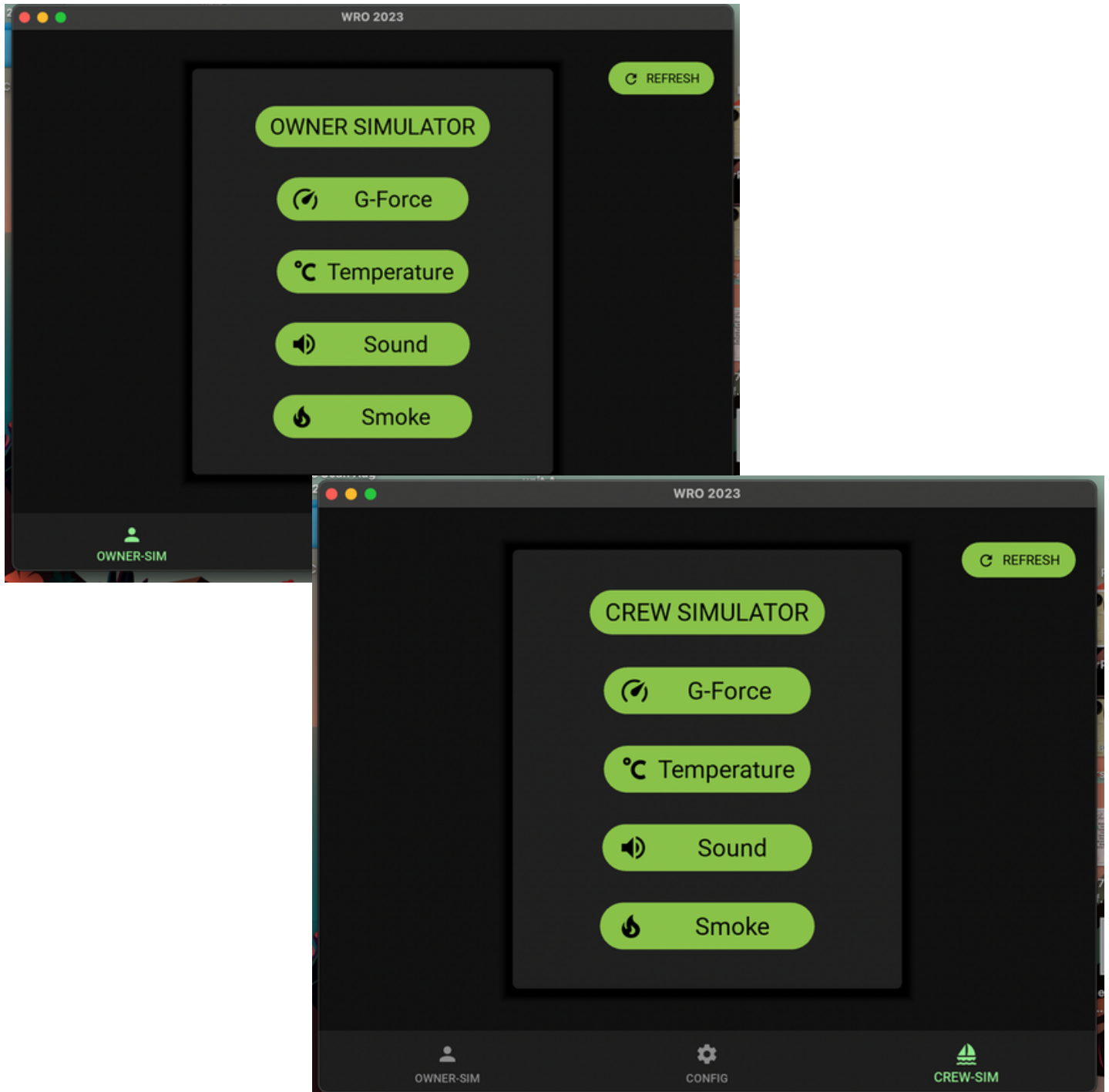
    MDFillRoundFlatIconButton:
      text: 'G-Force'
      icon: 'speedometer'
      font_size: 50
      pos_hint: {"center_x": 0.5, "center_y": 0.65}
```

- This is the **MD File** that is responsible for the **visual aspects** of the app that will be linked to the backend of the app.



# Code

- DASHBOARD APP



- In these pictures you can see the design for the **Dashboard app** where the sensor **data** will be **displayed**

PICTURES WILL BE CHANGED TO LATEST PROTOTYPE

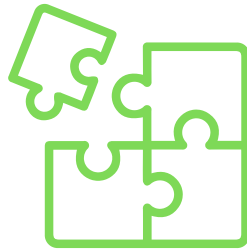
# CHALLENGES

---

During our project, we faced several challenges that put our determination to the test.

- **Load shedding** caused frequent interruptions during 3D printing, hindering the progress of our prototype development.
- **Delays** in parts delivery from the stores further delayed us, leaving us with limited time to work on our project.
- **School**; The added stress of exams, Projects and the heavy workload from school made it challenging to balance our commitments.

Despite these obstacles, we had dedication to the project. Our resilience and teamwork allowed us to navigate through these challenges, finding creative solutions and pushing forward with our innovative cargo ship design but most importantly having fun and learning new things along the way



# ACKNOWLEDGEMENTS

---

Despite us having challenges we also have a lot to be thankful for such as...

- our families, coaches and peers for the constant support and motivation.
- W.R.O for giving us an opportunity to compete and share our visions and the opportunity to learn from others around us
- And the amazing members on this team who made it possible and allowed for the project to be fun and exciting at all times



# Impact On Society

---

Our project creates a significant impact on society by promoting **environmental sustainability** and marine conservation. Through our shipping container that is equipped with systems to keep it floating if it falls overboard as-well as systems to warn and alert us about whats going on in the ships environment. Contributing to a greener future, we promote living life with natures rhythm .

## Example

---

Example: Our cargo ship project can be used in real-life scenarios for transporting goods between major ports in the Pacific Ocean, connecting continents and regions with high shipping volumes. For example the trade route between Asia and North America, which experiences substantial traffic. Here are the following senarios.

In the event of high g-force the system is able to warn the owners and crew of something being wrong so they can look into the situation and check the container for faults or damages.

In the event of high temperature and smoke detection the system is able to deploy, warn the owners and crew about a possible fire as well as deploying a fireball to aid in eliminating the risk at hand.

**The systems can be used in multiple ways all working with one another to create an immersive environment for feedback to the container owner and crew**

# BIBLIOGRAPHY

Marine Insight, Available at: <https://www.marineinsight.com/>

Accessed Date: 10 June 2023

Ship Technology, Available at: <https://www.ship-technology.com/>

Accessed Date: 10 June 2023

Composite Materials Handbook. Available at: [carbonfiber.com](https://www.carbonfiber.com/)

Accessed Date: 20 June 2023

Containerization International, Available at: <https://container-mag.com/>

Accessed Date: 22 June 2023

Images Available At:

Canva.com

Accessed date: 10 July - 31 August 2023

# SOFTWARE

BLENDER: BLENDER.ORG - 3D MODELS

CANVA: CANVA.COM - VISUALS AND REPORT DESIGN

CIRCUIT DIAGRAM: CIRCUITDIAGRAMS.ORG - CIRCUITS

ARDUINO IDE: ARDUINO.CC - CODING HARDWARE

PYCHARM: JETBRAINS.ORG - CODING SOFTWARE

MICROBIT IDE: MICROSOFT.COM - CODING SOFTWARE

FUSION360: AUTODESK.COM - CAD MODELS

KIVYMD: KIVY.ORG - APP FRAMEWORK

# PEOPLE

MR MELUSI SHEZI

MR BRADLEY MALOPE

MR FARADH MAHOMED